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Subject: C&C Desolute

Posted by [Khadman](#) on Sun, 22 Jun 2003 22:55:28 GMT

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I didnt think of the fact that 30 people may be on 1 team, but what are the chances of all 30 dying at once. There are way more than 30 on my map and i doubt that 60 people will play it.

Btw, i just finished a beta for it. The only things that arent complete in it is the pathway under the bridge, the tunnels connecting to it, and the tiberium and other ground textures. If you willing to try it out ill send it to ya somehow... (need a hosting site)

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