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Subject: Re: 3ds max help

Posted by [Slave](#) on Sat, 16 Jun 2007 17:23:37 GMT

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you can export to w3d with 3ds max 9 however if you have version 7 or 8 you can unpack the w3d\_exporter.zip into the main folder where you installed 3ds max.....

When done, the w3d plugin will load at the startup of 3ds max. From there, use it like you would use RenX. I could be wrong, the last time I had my hands on 3ds max 8 was over a year ago.

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