

---

Subject: Re: on a marathon, killing weapons factory early...

Posted by [Quackpunk](#) on Sat, 16 Jun 2007 16:43:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

no matter if the team camps or not it is always good to destroy the wf on a base defence map. when you do, there are many options. you can just arty whore all day on city or mesa with a few techies, and no matter how large the other team is it would be very hard to stop a 6 to 8 man flame or stank rush, without losing any buildings. yes it does take teamwork but ive seen it done over and over again on public servs

---