
Subject: SBH Skins

Posted by [General Havoc](#) on Sun, 22 Jun 2003 22:42:16 GMT

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I said that there was a 5 meter difference in between the seeing distance from the stank and the sbh. It's around 15 & 20 I think. As for distance modifier I am not sure, maybe you should do some testing on a map.

I have a map that's textured like a chess board with each square representing 1 metre square. It was used to test out a script a while ago, but it was good for determining distance.

_General Havoc
