Subject: Re: M06 Raveshaw Statue Posted by PsuFan on Sat, 16 Jun 2007 16:17:36 GMT View Forum Message <> Reply to Message

I have the ID number, when I put it on the real map, And change the id, It says its not in range of the map im using. And you dont need to make terrian selectable, Its an object, not terrian.

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