
Subject: Re: The Smart Bot and Smart Eye programs.
Posted by [Dave Anderson](#) on Sat, 16 Jun 2007 16:15:41 GMT
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People from these forums have been sending me emails and personal messages about these products. You have to realize that I'm not the one in particular developing these two products, Daniel is, and he is banned from the Win32 forum as other support forums here. I can only do so much on my part and we are working hard to sort things out.

Quote:SEye is being recoded to read gamelogs. It doesn't need the SBot to work. SEye, will however work realtime and the server will need SBot for that to work. SEye won't have a built in IP address, it will contact a master server and see how many SEye enabled SBots there are. It will still be possible to enter the info manually.

When SEye has connected to a server, you can enter "god mode" with a password. This is enable you to build objects, get a realtime view, attach scripts, change values.

I have a lot to do at the moment, I cannot do anything on SEye or SBot until i can finish a few things.

I will not be posting in this topic anymore. Redirect yourself to my forums for discusson.

Thank you.
