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Subject: Re: renx help

Posted by [Doitle](#) on Fri, 15 Jun 2007 21:19:08 GMT

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You won't be able to see through it in RenX but you will be able to see through it in game. While you are working on the map your best bet is to hide the windows so you can still see the insides of the buildings then unhide them before you export.

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