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Subject: Re: APCs

Posted by [BlueThen](#) on Fri, 15 Jun 2007 21:14:31 GMT

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Seeing how small the nod base usually is... if each apc goes to a different building, and each probably holds two people, it'd be almost IMPOSSIBLE for nod to keep each building alive and not lose at least one. If someone who has a genius driving or something, would probably still die because all of nod would be after that single apc.

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