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Subject: Re: C&C 3 and other EA Games to be released on OS X

Posted by [Jonty](#) on Fri, 15 Jun 2007 16:14:46 GMT

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jonwil wrote on Fri, 15 June 2007 10:09 Basically, its loosely based on Transgaming's Cedega/WineX technology. So basically it is a set of libraries that take Windows API calls and convert them into something that works on MAC OSX.

As long as it doesn't make it as slow as Transgaming does.

Also, I might buy a mighty-mouse for my PC. They're awesome.

I'd buy an Apple Keyboard, but I don't know whether the Applekey would work the same as the Windows key. But at least then I could reinstall MacOS on this and have an almost-mac-hackintosh.

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