Subject: Serverside Q's Posted by Sn1per74\* on Fri, 15 Jun 2007 14:20:36 GMT View Forum Message <> Reply to Message

3 Questions:

1. How do I destroy a building on startup?

2. How can I make an objective? Such as when you kill the barracks Nod wins, but if Nod doesn't destroy the barracks GDI wins.

3. Make a vehicle using poke.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums