Subject: Re: Calling all Tutorials v2
Posted by reborn on Thu, 14 Jun 2007 15:22:58 GMT

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Just load level edit with your mod package (no level file), then go to terrain in the presets and click make on the includes and terrain under the m0* required.

This will just load the terrain only without any spawners etc etc. But sure, I don't mind making a tutroial for it =]

Wil linclude the basics such as start up spawners etc etc.