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Subject: Re: AI spawners

Posted by [fatalcry](#) on Wed, 13 Jun 2007 08:18:01 GMT

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anyways thanks for all the advise and stuff, but now i want to ask is there a way of doing mulitple waypathing for example you tell a tank to move forward fire a few shots then proceed to another waypath which goes right then fire a few more shots etc.

so its kind of like the daves arrows but it will always go to next one infront and works with SS of course, if this can be done plz say how

Tyvm

Fatal

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