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Subject: Re: Uhh, Okay..

Posted by [Ryu](#) on Tue, 12 Jun 2007 20:54:43 GMT

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I already fixed it.. I reduced the black-ness, But the grass looks huge, Tho that could just be the settings I used in the UVW settings.

Oh, I also got the water moving. :yay:

Just my sand trail didn't show.. I guess I have to remake the map. :<

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