Subject: Re: Heighfield Problem in LE Posted by Cpo64 on Fri, 08 Jun 2007 08:41:31 GMT View Forum Message <> Reply to Message

The surface types in LE are bugged, and do not work correctly, you can only have one surface type on Hight-field maps, it has always been this way, and always will be.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums