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Subject: Re: Maybe a blue hell solution?

Posted by [c0vert7](#) on Fri, 08 Jun 2007 06:33:56 GMT

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DP

Quote:I found a good way to reduce the possibility of getting blue hell is to change the vehicle's collision setting in LE from "Kill" to "Push". (Yes, you can still run people over.)

Guess canada beat me to it

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