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Subject: Re: With all this crazy stuff we've added...  
Posted by [Slave](#) on Thu, 07 Jun 2007 18:18:19 GMT  
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It's slightly offtopic, but jpg would be more processor draining than dds or tga. Dds and tga can be used by a 3d card without further processing. Jpg would need to be decompressed first, to a format your video card can eat.

Jpg just ain't designed for this purpose, dds compression is.

But in the end, jpg support wouldn't really harm anyone, except some poor coder who needs to work it out.

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