

---

Subject: Re: Maybe a blue hell solution?

Posted by [Canadacdn](#) on Thu, 07 Jun 2007 16:38:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I found a good way to reduce the possibility of getting blue hell is to change the vehicle's collision setting in LE from "Kill" to "Push". (Yes, you can still run people over.)

---