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Subject: Re: Texture problem

Posted by [Captkurt](#) on Sat, 21 Jun 2003 03:37:04 GMT

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ohmybadls posible to only on half of this cube have a texture cause i cant get it to work

Yes. it's been awhile and I don't have my gmaX up now, but I believe all you have to do is convert to "editable mesh" then try it.

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