Subject: Re: More Questions

Posted by \_SSnipe\_ on Tue, 05 Jun 2007 08:49:51 GMT

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opps i edited about 4 c++ fiels and clicked save umm how do i do that thing now since i already closed them?

"When you have finished making your changes, then save what you have done, then press "f7" to build your solution. This will create a new scripts.dll in the directory where your solution is. This file is the file you need to replace the old scripts.dll file with in your servers FDS directory."

i have the source files in a different folder atm to edit them should i place them back in the fds open the zip edit them thur the zip save click f7 then save again?

if u can explain the process?

this is what i did

- 1)copy the ssaow source.zip to a different location
- 2) extracted them
- 3)edited them
- 4) put them back in the zip with same name
- 5)put them in the fds folder
- 6) went igngame to see if it works for people but nothing..