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Subject: Re: a general strategy post

Posted by [FrAM](#) on Fri, 01 Jun 2007 05:03:03 GMT

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IR4p3dy0u wrote on Fri, 01 June 2007 06:33 Hope you dont me adding something to this.

This also goes into effect on non-base defense maps, Complex for example. GDI rushes with 2 apcs, which can take down an arty, plus control the strip, public server players tend to yell kill whore, but thats not the case, its a simple strategy of controlling the opposing team.

however on complex you have to be aware of sbh rush

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