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Subject: Super CnC Reborn Happy Hour!

Posted by [NE]Fobby[GEN] on Thu, 31 May 2007 20:18:23 GMT

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TODAYS ON THE REBORN SUPERS FUN TIME HOUR, WE HAVE FOBINATOR HERE TO TALKS TO US'S ABOUT THE NEWS STUFFS IN REBORNS!

Thank you Spice for the introduction. As many of you may know, the CnC Reborn team has been concentrating all of its efforts on making the mod work out ingame. Bugs are being fixed, assets are being edited, and the fun factor is being added.

With this hard work, we shipped several versions of Reborn to our very own testers. They worked hard by reporting all of the bugs and mishaps. Currently we are releasing frequent updates to our testers, with fixed and/or added content.

As you know, the current demo feature's DarkAngel's remake of C&C Under.

Our very own Pendullum has prepared a video showing off Reborn ingame. It's an awesome video which portrays the in-depth and fast gameplay featured in CnC Reborn. Check out the video!:

<http://youtube.com/watch?v=JveryqwAQIU>

To those of you who never believed us, this is the progression of Reborn. We aren't just sitting around doing nothing, we are all working hard on getting this version polished and finally released to the fans. This awesome trailer is subject to the past couple years of hard work. As we progress, more trailers will be released later on, featuring new vehicles and maps.

So why isn't this version released? Pendullum has made a video explaining why:

<http://www.youtube.com/watch?v=aVdthSk8qCk&NR=1>

Enjoy

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