
Subject: Re: Making Maps Part 2

Posted by [_SSnipe_](#) on Tue, 29 May 2007 11:28:03 GMT

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reborn idk what that is what im trying to say if i add a guard tower or turret like u did in the pic or any other extra base defense they will not show up at all when i play the map but only shows up when editing the files and everything else works like the extra red wall things and cargo blocks in air and teleporters but not those things why? im using scripts 2.9 for them
