
Subject: Help whanted for new mod team: Vehicle modelers and mappers
Posted by [Infinint](#) on Fri, 20 Jun 2003 04:19:31 GMT

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We need Vehicle modlers and and mappers for our new mod team we can also use people who will be abill to set up veicals to work and/or make the new bone structure for the walking mechs. We also require at lest one cosept artist to sit in on brain storming meeting and draw up pics of what some things might look like so we can model it. If your interested in joining please E-mail me at infinintmail@earthlink.net for more information please go to <http://www.renegademappers.tk> then go to new mod info.
