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Subject: Re: scripts.dll 3.2.2 is out

Posted by [Jerad2142](#) on Wed, 23 May 2007 05:50:55 GMT

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jonwil wrote on Mon, 21 May 2007 17:18The random UV mapper issue is fixed.

Thank you jonwil, I will be able to sleep at night now that I know that I will not have to go back through 24 levels changing objects that I put random on.

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