
Subject: Re: Script Part 2

Posted by [AoBfrost](#) on Tue, 22 May 2007 03:52:57 GMT

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IF i remember correctly.....level edit has scripting program that does the "IF TRUE THEN:...." type of stuff, then you click a million things and get 1 script to work...same for cnc3 worldbuilder, look in there and play around, or else ask for more specific help, I dont use level edit much, so I cant help with where and what to click.
