
Subject: Re: I Think That Command And Conquer Renegade Is Uncompleted.
Posted by [\[NE\]Fobby\[GEN\]](#) on Sun, 20 May 2007 21:00:28 GMT

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One Winged Angel wrote on Sun, 20 May 2007 12:13: I doubt that most people working on key mods in the Renegade community would have the motivation to fix renegade properly. If you want a fixed Renegade, wait for Ren07

Thanks bro.

Post author and posters are absolutely right though. Originally Renegade was supposed to be released at the end of the year 2000. The graphics somewhat looked better on Renegade's alpha versions: There were way more animations, a better Hud, more gameplay modes, cooler explosions, better buildings etc.

You could still find a lot of that stuff in Renegade's always.dat. Lots of unused sounds, textures and animations were just thrown into that folder.

But all this doesn't mean Renegade isn't a good game. Sure it doesn't have a good engine, or good graphics and all that, but in theory it is a very good game. Developers such as Epic games are only now starting to realise that as they introduce teamplay-based game modes. Like in Unreal Tournament 3, there's going to be a mode very similar to C&C mode; where you buy your vehicles etc. instead of spawn points.
