Subject: Re: Virtual Legos!
Posted by BlueThen on Sat, 19 May 2007 18:39:31 GMT

Canadacdn wrote on Sat, 19 May 2007 13:16If you have higher than 2.9, just open the map in XCC mixer or RenegadeEX and delete the scripts.dll, scripts2.dll and bhs.dll out of the mod package.

Simple.
My lord! That fixed it! Maybe now other versions can work with it. Thanks!