
Subject: Re: A Few Things

Posted by [crazfulla](#) on Fri, 18 May 2007 09:35:23 GMT

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joe937465 wrote on Fri, 18 May 2007 00:41:11)on level edit how can u change the keyboard command? like

"defend the powerplant" type ones?

2)and where are the 4 basic soldier presents at?

engie

minigunner

shotgun

and flame\gernador?

3)wheres the mob boss for nod i forget his name

4)where can i change the vehicle limit?

and sbh limit if possible

i may have asked some of these before if i did im sorry

Step 1: type your posts so others can understand them better.

CLICK HERE

(perhaps we can then give better answers)

Step 2: find this location on the preset tree:

Object -> Soldier -> Soldier_Presets -> GDI / NOD ->

CnC_xxx_Minigunner_0

CnC_xxx_Engineer_0

CnC_xxx_RocketSoldier_0

* replace the xxx with GDI or Nod for respective sides

CnC_GDI_Grenadier_0

CnC_NodFlamethrower_0

(these are the basic infantry)

Step 3: locate the socalled "Mob Boss" I assume is Kane.

CnC_Nod_RocketSoldier_3Boss_Secret

this is the one that is on the extras menu. the one simply called Nod_Kane is only used in singleplayer.

Step 4: There is no SBH limit.
