Subject: Found a cool nod mig jet thing! Posted by Viking on Fri, 18 May 2007 05:50:57 GMT

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It is really cool, it is in .max and .w3d and it has a texture applied correctly to it in the .w3d. It came with no saved UVW unwrap so in .max the texture is not on it correctly. Is there any way to fix it because I want to bone it up because its COOL!!