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Subject: Re: 2 Questions For RenX

Posted by [Ryu](#) on Wed, 16 May 2007 20:58:20 GMT

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I know how to make water, And Texture it, But I want it so it's as far as the eye can see..

Would I stretch it? Or is there come crazy configurations so it's giving the allusion?

Yay!, Saves me time opening photoshop and converting it into a .tga.

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