Subject: Re: scripts help
Posted by Jerad2142 on Tue, 15 May 2007 17:54:08 GMT
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the17doctor wrote on Tue, 15 May 2007 08:34
A random teleport script

Make a spawner that spawns power ups that have teleport customs attached to the, make a lot of clones of these invisible power ups, all teleporting to a different place, Renegade should choose the power up randomly.

the17doctor wrote on Tue, 15 May 2007 08:34
A script that changes team to neutral on spawn

Check the SCUD scripts for this one.

the17doctor wrote on Tue, 15 May 2007 08:34
A script that will kill an object after X time

SUR_Timed_Death

I would go into more detail, but for the last four days work has been keeping me off this site, and this is the only spare time I have until Thursday, wish you luck.