
Subject: Beginner

Posted by [_SSnipe_](#) on Sun, 13 May 2007 06:44:47 GMT

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Hello im joe and i have a small server that I have created but is not up until I finish making the mods i need...

I want for my server is when people join they can run faster
can buy ssm launchers and can fall from high places without losing damage also put more speed into the tanks and thats all for now

i learn that leveledit can make that into an objects.ddb then i can rename it to objects.aow and for every map it will change it to what i type above is that all true?
and how do i learn how to work leveledit?

and how can i edit a lvl file like snow.lvl and add a agt and ob and when people join my serv they only need there snow.mix file they don't need no new map just the map that came with ren but when they load it up on my serv it has new stuff along with the changes i typed above? how do i do it?
