Subject: Re: Interesting conflict?
Posted by =HT=T-Bird on Fri, 11 May 2007 01:39:46 GMT

Work-around for this issue (only needed if you use RenGuard, XFire, and RenD3D9):

1) Open up xfire_games.ini in Notepad (it is in your XFire installation folder).
2) Find the Renegade entry in that file (hit Control-F and then just ask it to find Renegade).
Note: There are actually two (consecutive) entries for Renegade, the first is for a stand-alone or Battle Pack install and the second is used for the version of Renegade that comes with TFD.
3) Change the 'LauncherExe' value to game2.exe from game.exe and change the 'Renderer' value to 'D3D9' from 'D3D8'.
4) Save your changes and close Notepad.
5) Restart XFire.

Note: You will need to apply this update every time XFire updates itself; the updater overwrites xfire_games.ini instead of patching it like it ought to.