Subject: new server and map rotation
Posted by MSNSazabi on Thu, 19 Jun 2003 03:42:39 GMT
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i hear what your saying with the cutting the map rotation down to about 10 but, the point i'm trying to get across by running that many maps is for people to go and download these new maps. my freind and i play almost every weekend and we're both getting very tired of seeing the same maps over and over again in the rotation (especially the ones that came with the game.) we both have downloaded all the maps off of renmaps and there are a lot that both of us think are good maps but don't see anyone playing online. i would love to see a good server with lots of bandwidth (i only have 512k down and 256k up right now) where i can play for hours and not run into the same map twice.