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Subject: Re: Where to go from here

Posted by [Dreganius](#) on Tue, 08 May 2007 08:20:34 GMT

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why not put a useable Guard Tower in the middle of the field that has a high armor value? oh and also make the harvester's path so you can harvy walk cos that requires skill too. but make it so that if you move a metre in the wrong place you'll lose your virginity and your life in one shot. that obelisk rapes infantry...

uh... i sound dumb here, i know, but i forgot what ob-glitching is... i went on holidays and ruined my dain bramage.

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