
Subject: Re: How do I edit .mix files

Posted by [Brandon](#) on Mon, 07 May 2007 23:57:56 GMT

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No, you can't edit .mix files and even if you open the .mix file with XCC or even RenegadeEX you wouldn't find the file you need. To edit an already existing map you need it's .lvl file (you'd have to contact map creators and if you're lucky they might let you have a copy or they might publicly release it, etc). There are some .lvl files that were released (FieldTS, Snow, Woodland, Marsh_BETA2, Oasis_Flying).
