Subject: Re: Where to go from here

Posted by futura83 on Mon, 07 May 2007 22:12:14 GMT

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Whether this is classed as 'skill' i dont know, but:

Put PTs that spawn bots that will follow the buyer and protoct them, as well as making it possible to buy a beacon that will allow airstrikes to come and bomb a specific area.

You could have a PT that will spawn a tank on a way-point that will go through the map from one side to the other, shooting enemies as it goes, but despawns at the end.

Thats all i can think of at the mo