
Subject: C&C Reborn: A Turn of Events

Posted by [JeepRubi](#) on Mon, 07 May 2007 11:13:33 GMT

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Quote: FobbyHey to you all.

There have been some important changes in the development of CnC Reborn. Over the past few days, an unfortunate turn of events has forced Renardin to quit the development team. The reason is a personal one, and I'd like to ask everyone to welcome his decision and give him a good farewell. Renardin will still be around to check out our progress, and occasionally do some texture work.

As a result of Renardin's resignation, the management of the mod has changed. JeepRubi will now be the head manager in Reborn. He will also help out in the managing division and LE work. Spice, Sloth, and myself will also be concentrating our efforts into forming the concept of Reborn's gameplay, and figuring out how we want the mod to be played like.

Some other changes have taken place. JeepRubi and I have given permission to our "Renegade 2007" development team to help with the completion of Reborn. This shift will hopefully get our mod moving faster, as more people will be available for both making maps, and LE work. A big thanks goes to the Renegade 2007 development team.

We will post more information about the actual progression of CnC Reborn very soon!

Thanks for your support,

[NE]Fobby[GEN]

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