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Subject: Trains? Possible?

Posted by [Tankkiller](#) on Fri, 04 May 2007 23:46:19 GMT

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I been wondering if its possible to make a train that acts like the elevators in renegade but unlike the evavators, scripted to stop for a period of time in one stop and then go to the next stop, and so on and so fourth.

please tell me if this possible, please.

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