Subject: Re: An opinion piece - in regard to the public-server ladder
Posted by CarrierII on Fri, 04 May 2007 23:03:47 GMT

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I play often in the situation that RenX just proposed, and I might as well be cheating with the advantage I get from it (I don't feed the information to my team-mates however)

Gamemodding's idea of using a custom DLL to run the ladder lends flexability, and jonwil etc know a lot about the game's internal functions, so almost anything is possible, we need to know what is wanted.