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Subject: Re: An opinion piece - in regard to the public-server ladder

Posted by [Renx](#) on Fri, 04 May 2007 22:27:06 GMT

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And what if you're playing with another person in the same room? If you end up on different teams, you can hear everything going on on the other team, or you and your buddy can just tell each other what's going on.

Unless some sort of mod is made to put people with the same IP on the same team at the start of every map, I don't think that team changing for this situation should be punished.

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