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Subject: Jumping on tib - useless?

Posted by [Uberfahr](#) on Sat, 28 Apr 2007 09:16:22 GMT

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I ve tested it as a mob in Multiplayer practice. Just standing on a tib field kills you in 24 secs. If you jump, the same. Is there any difference?

I see a lot of people jumping over tib fields to get lesser damage. In fact I do the same since years . Does it really help or is it even bad as you can be detected easier while jumping?

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