Subject: Re: Islands laser fence thing?
Posted by reborn on Fri, 27 Apr 2007 11:31:19 GMT

CarrierII wrote on Tue, 24 April 2007 05:04It's an anti B-to-B device, anyone shooting through it isn't using CP1 (it might be CP2)

To get rid of it, replace your copy of C&C Islands.mix

QFL

The map works server side, changing your client map will do nothing if the server is running the cp2 map.