
Subject: Re: RenGuard version 1.032 released!
Posted by [mac](#) on Wed, 25 Apr 2007 21:52:24 GMT
[View Forum Message](#) <> [Reply to Message](#)

Enforcer wrote on Wed, 25 April 2007 17:43 stability certainly seems to be a problem
can't play a single map without renguard stopping running and getting kicked from servers

Currently adressing this issue, the load on the servers is incredibly high, which causes instability.
Fixed it for now.
