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Subject: Recomendded Book.

Posted by [Tankkiller](#) on Thu, 19 Apr 2007 21:31:52 GMT

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alot you need this book: Game Design: Secret of the sages. Third edition

That book tells you HOW TO design your game, not make it. It does teach UI, Hud, Render, Marketing, and alot of game bisness tips. THIS DOES NOT TEACH YOU HOW TO. Just tips and sucess stories and technics

There alot of interveiwis as well, Even westwood employ, Louis Castle.

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