
Subject: Re: looking for info on renegade netcode
Posted by [EvilWhiteDragon](#) on Wed, 18 Apr 2007 17:20:46 GMT
[View Forum Message](#) <> [Reply to Message](#)

SeargentSarg wrote on Wed, 18 April 2007 02:55 Silent Kane does allot of stuff in the behind scenes, he does allot for the community, and so does jonwill. They both do a damn lot, and you can't just say they are making stuff worse for us.

Erm falsh.

Only the work on the new RG, and from what I know, he doesnt even really like it. The rest of what he does are sidesteps and generally not ment to be released.

JW on the other hand doesn't need any kind of external motivation to work on scripts.dll and has generally no problem with sharing things. The stuff in bhs.dll is only closed source because it could to easily be used for far more annoying cheats then we have today.

Jonty wrote on Wed, 18 April 2007 08:34 Silent Kane wrote on Tue, 17 April 2007 19:28 You breaking enough stuff with your current shit, no need to touch netcode.

At least jonwil doesn't behave like an arse half the time.

True.

CarrierII wrote on Wed, 18 April 2007 11:14 If you two would drop this vendetta we'd have Renegade II

Doubt it, but it could be better then we have now.

=HT=T-Bird wrote on Wed, 18 April 2007 13:55 SK, you just make yourself look like you have an IQ that is half of your real IQ whenever you get into these diatribes...

True, unfortunately.

One Winged Angel wrote on Wed, 18 April 2007 14:12 Stealtheye should know. What do you plan to do with this info on the netcode jonwil?

True

JohnDoe wrote on Wed, 18 April 2007 16:25 Silent Kane wrote on Tue, 17 April 2007 19:29 Yeah, lets release netcode info/source so everyone can make new hacks/exploits!

Are you still cheating or did you manage to brake away from your terrible urge?

Even if SK still cheats, the cheating of other ppl would become far, far more worse then it is now.

Jerad Gray wrote on Wed, 18 April 2007 16:33 [NEFobby[GEN] wrote on Mon, 05 March 2007 13:42] The mistakes in the original Renegade are clear. Bad netcode

Grins for how much longer do you think this will be true.

Well, I doubt JW will rewrite the whole netcode, as this is something that requires loads of time, and from what I know JW is rather busy already.

Also, this would not be compatible with "original" Renegade installs, as you would have a different netcode. From what I know BHS tries to avoid that at all times.

Renx wrote on Wed, 18 April 2007 18:38 Viking wrote on Tue, 17 April 2007 18:27 He should of shared it in the first place so whatever.

Jonwil doesn't share BHS.dll source either, maybe you should bitch at him

Oh wait, their NDAs prevent them from sharing that code, and for good reason.

True.
