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Subject: Re: SEye

Posted by [jnz](#) on Fri, 13 Apr 2007 15:23:56 GMT

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I'm currently getting it to read gamelog. but i think this is not going to be possible / very hard.

so, i am going to make the server produce a log. that the SEye can read. I am also going to make the client make a log too, so you can watch it again.

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