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Subject: Re: What would you ask EA?

Posted by [Crusader](#) on Wed, 11 Apr 2007 16:04:15 GMT

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Goztow, you can ask these questions for me:

What is EA's vision for the Command & Conquer series? Does EA see C&C as strictly RTS or see the possibility of an FPS title that will connect with and extend the storyline?

What does Westwood's Renegade mean to EA? Does EA see it as a misadventure or a viable alternative option to further the series? Does EA see it as a distraction from the strictly RTS C&C games?

Has EA thought about the possibility of following up on Renegade with a new FPS that will reunite fans of Renegade AND create a new extended fanbase through innovative and exciting game features?

NOTE: I know there's lot of questions...and (lol!) I am afraid I may have asked some dumb ones. But please feel free to only ask questions that make sense and fit with the theme of your interview.

I may have some more questions and I get back once I remember them.

Thank you very much for your work, Goztow!