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Subject: Re: Bones with Duplicate names found  
Posted by [R315r4z0r](#) on Sat, 07 Apr 2007 07:21:29 GMT  
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Why don't you write down the name of the bone it tells you, then find it in the model. Then rename it.

A good way to do this is to save your work, then select every thing in the model, just drag a box over everything.

Then go to "Group" and select ungroup. Keep ungrouping until you cannot do it any more.

Then open up the selection menu. Icon is the arrow over the box of lines (on the top bar somewhere)

Skim though the list and spot all the duplicate names. Select one and add a 0 to the end, just so they are named differently (Make sure that the name doesn't exceed 16 characters, or else adding something on won't do anything.)

Also, make sure you don't delete and rename it either. Doing so can mess up the model. Just add something to the end, or delete one of the unnecessary characters.

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