Subject: A few questions
Posted by BlueThen on Fri, 06 Apr 2007 19:45:08 GMT
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1. Is there a way to make a weapon that launches you in the air when shot down... like some anti gravity weapon? How?

2. Is there a way to make a weapon that spawns a turret or something of sorts when shot? How?

3. Where could I find something free which would help me edit C/C++ programs? I've been looking for months.

4. Is there a way to attach a invincible turret of some sort to a character (not serverside... just LE), but doesn't block the character's view or range of shooting? How?

5. How do you put in more than two weapons to a character? (for LE in objects.ddb, not maps), I can't find a script to do that?

That's all my questions. I may sound n00bish when I'm asking these, but I'm just curious. Most of the questions is for a new mod I'm making for singleplayer. Thanks if you help.